



Mike Juliano

Experience Designer

Your time is limited but your impact can last forever.

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Professional Experience



Director, Product Design

Twin Health

I'm leading product design at Twin Health. We're pioneering the use of AI to treat and reverse chronic diseases like type 2 diabetes. My team designs our end to end user experiences across mobile and the web for both our members and our clinical teams. We serve thousands of users in the US and India with proven results.



Product Design Lead (UX)

Karuna Health

2019 - 2020

- Designed web, mobile, and voice experiences for enterprise healthcare users
- Leveraged research and data to deliver high value, succinct solutions to complex user flows
- Built a design system to streamline the UX design process and engineering
- Inspired a user centric, design-led product development process for a mission-driven team
- Collaborated on and designed a variety of content (HTML email templates, responsive websites, case studies, user incentives, slide decks, and conference/sales material)

San Francisco, CA



Sr. UX Designer (Head of Product & Design)

Mojit

2017-2019

- Designed innovative user experiences for mobile, augmented reality, virtual reality, and web
- Managed product, service, and feature pipeline to drive user growth and engagement
- Defined creative direction for a team of 9 designers, animators, and engineers

Los Angeles, CA



UX Designer (social & dating apps)

Fibbol, Tap

2017

- Designed, tested and refined the end to end user experience of a mobile social & dating apps
- Established brand and product design standards in alignment with findings of user research
- Produced prototypes, UX design guides, visual assets, and application maps for engineering

Remote



Product Designer (CEO, Head of Product)

Think You

2012-2015

- Designed end-to-end user experiences for iOS, Android, desktop, mobile web, and wearables
- Managed design implementation via an international development team of up to 12
- Researched, tested, and refined designs based on competitive and user data
- Created extensive design and development user flows, and documentation for engineering

New York, NY

Strengths & Skills

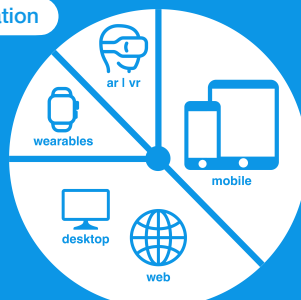
Design Management | Product Strategy | Team Development

UX Design | User Research | Ideation

Interaction Design | Visual Design

Product Management | Branding

Figma | Adobe CC | Mixpanel



people • technology • design

Education



Bachelor of Science
Management | Marketing

Rutgers University '11

New Brunswick, NJ



Entrepreneur Intensive
Innovation & Change

Draper University '15

San Mateo, CA

References and additional business management experiences available upon request.